Town of Mineral Springs Mineral Springs Town Hall 3506 Potter Road S ~ Mineral Springs Mineral Springs Town Council Regular Meeting October 12, 2023 ~ 7:30 P.M. AGENDA

1. Opening

The meeting will be called to order, an invocation will be delivered, and the Pledge of Allegiance will be recited.

2. Public Comments

The town council will hear comments from members of the public on any matters of interest to them during this ten-minute period.

3. Consent Agenda – Action Item

- A. Approval of the September 14, 2023 Regular Meeting Minutes
- B. Acceptance of the August 2023 Union County Tax Report
- C. Acceptance of the August 2023 Finance Report

4. Consideration of Appointing a Board of Adjustment Alternate Member – Action Item

The council will consider appointing William Reynolds to the Board of Adjustment as an alternate member.

5. Consideration of Proceeding with the Voluntary Annexation of Waxhaw Meadows Plantation and Calling for a Public Hearing – Action Item

The council will consider proceeding with the voluntary annexation of Waxhaw Meadows Plantation after reviewing the sufficiency certification by the town clerk. The council will call for a public hearing on November 9, 2023 if they choose to proceed with the voluntary annexation.

6. Consideration of Directing the Planning Board to Review and Recommend the Zoning District for Waxhaw Meadows Plantation – Action Item

The council will consider directing the planning board to review and recommend the zoning district for Waxhaw Meadows Plantation if agenda item #5 is approved.

7. Consideration of Closing Out the Social Emotional Readiness Program – Action Item

The council will consider an Ordinance (O-2023-05) to close out the Social Emotional Readiness Program.

8. Mineral Springs 7th Annual Festival Wrap Up

The festival director will provide a wrap up report to the council on the Mineral Springs 7th Annual Festival.

9. Staff Updates

The staff will update the council on any developments that may affect the town.

10. Other Business

11. Adjournment